

Free professional development offer for Mississippi Educators

Teacher professional development is key to successful digital transformation. To help your educators use technology effectively in the classroom, Microsoft Store Education Trainers are excited to partner with the Mississippi Department of Education to provide a series of training courses for your educators. Learn how to use, Accessibility Tools for Windows, How to engage students in a Hybrid Learning Environment, How to promote Social Emotional Learning in the classroom, Keep track of Assignments using Microsoft Teams, Unlock Creativity with Game Based Learning, and more to empower your students to achieve more.

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| Course Offerings |
| **Microsoft Accessibility in Education: Inclusive Learning Tools for Windows (1 hour)**Learn about accessibility tools for windows and how they can be used in classrooms and schools.**5/11 3:30pm [Click Here to Register & Learn More](https://retailevents.microsoft.com/event/event-details?id=Microsoft_Accessibility_in_Education_Inclusive_Learning_Tools_for_Windows_1_hour3277993935)****5/13 3:30pm** [**Click Here to Register & Learn More**](https://retailevents.microsoft.com/event/event-details?id=Microsoft_Accessibility_in_Education_Inclusive_Learning_Tools_for_Windows_1_hour3368687322) |
| **Learning how to engage students in a Hybrid Learning Environment (1 hour)**Learn how to engage your students in the classroom and online with Microsoft tools.**5/12 3:30pm** [**Click Here to Register & Learn More**](https://retailevents.microsoft.com/event/event-details?id=Learning_how_to_engage_students_in_a_Hybrid_Learning_Environment_1_hour2623833012)**5/18 3:30pm**[**Click Here to Register & Learn More**](https://retailevents.microsoft.com/event/event-details?id=Learning_how_to_engage_students_in_a_Hybrid_Learning_Environment_1_hour3937048094) |
| **How to promote Social Emotional Learning in the classroom (1 hour)**This training will help you receive information on how Microsoft Tools may support the wellbeing and social emotional learning of your students.**5/19 3:30pm** [**Click Here to Register & Learn More**](https://retailevents.microsoft.com/event/event-details?id=How_to_promote_Social_Emotional_Learning_in_the_classroom_1_hour3678753729)**5/20 3:30pm** [**Click Here to Register & Learn More**](https://retailevents.microsoft.com/event/event-details?id=How_to_promote_Social_Emotional_Learning_in_the_classroom_1_hour3708877670) |
| **Minecraft Education: Unlock Creativity with Game-Based Learning (1 hour)**This introductory course will get you started using Microsoft Education. You can teach STEAM and more with the included courses and lesson plans. **5/25 3:30pm** [**Click Here to Register & Learn More**](https://retailevents.microsoft.com/event/event-details?id=Minecraft_Education_Unlock_Creativity_with_Game-Based_Learning2723317780)**5/26 3:30pm** [**Click Here to Register & Learn More**](https://retailevents.microsoft.com/event/event-details?id=Minecraft_Education_Unlock_Creativity_with_Game-Based_Learning2613523053) |
| **Keep track of assignments using Microsoft Teams for Education (1 hour)**Everyone should have access to all educational materials in your classroom. This course will provide information on the processes you can follow to create, distribute, and grade assignments that help you do just that.**5/24 3:30pm**[**Click Here to Register & Learn More**](https://retailevents.microsoft.com/event/event-details?id=Keep_track_of_assignments_using_Microsoft_Teams_for_Education_1_hour4156762384)**5/27 3:30pm** [**Click Here to Register & Learn More**](https://retailevents.microsoft.com/event/event-details?id=Keep_track_of_assignments_using_Microsoft_Teams_for_Education_1_hour70057234)  |